Examinee Information

Name:

jerrett horan

Student Number:

200526578

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Game Tags:

Escape room, Casual

The great escape

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**KEY COLOR LEGEND**

**●Location - Red**

**●Mechanic - Green**

**●Character - Blue**

**●Key Item - Orange/Brown**

**●Lore/History/Key Info - Purple**

**●Other - Black**

**Pitch**

In the escape room you are currently locked in a door with three friends you control the main character who we're going to call player then there are two other non playable characters that are your friends represented by characters Dan and Calum some of the Controls in this game are wasd so w to move forward a to move left D to move right and S to words back the premise of the game is escaping the room in a certain amount of time so the main gameplay Loop is going to be you are stuck within a escape room you will find all the puzzles to complete the first section of it then you do the same thing again to try to fully Escape The Narrative and the goals are to escape the room within the time frame with your friendsYour friends are trying to make sure that you escape properly and those characters are Dan and he is going to be the one that is mostly helping you solve the puzzles then you have Calum who is more stressed out about the whole thing and he's going to be trying to tear apart the room and your job is to make sure that you keep them organized and together and using the mechanics of wasd to move and using the puzzle pieces which are used by the right click and left click controls you are going to try to escapeMost of the stories plot contained by you and some friends at a birthday party trying to escape an escape room and the artistic style is kind of be more like **pixelated like 2D dimensions** the setting is more like in a building there's a room there's cameras watching you to make sure you don't get yourself hurt and you're going to more or less be watching through those cameras and moving the characters through wasd and your left click and right click buttons on a mouse the dialogue style will be more pop-ups text based at the bottom Some of the players roles are that Dan is going to help you with the Practical side of all the puzzles and Calum is just going to be the one finding the puzzles and you're as the player using the key binds which are the left and right key to unlock and move a dial the main goal is escape within 15 minutes and you're trying to make sure that your friends don't hurt themselves Some of the reason why you're doing the escape room is because your friends birthday which you are celebrating and he wanted to do an escape room and you said sure why not and then you are going to go through with your friends and try to enjoy your experience Some of the items you will interact with Are a round cylindrical object and a key way using the up and down arrows is the way you turn the key in the door and the left and right arrows are how you move the dial

Narrative Outline

The overall outline of this game is that you are trying to enjoy a day with your friends in a escape room and trying to make the most of that experience the setting does take place in an escape room around midday so there is still lights coming through the windows the characters are the player Dan and Calum the plot of the game is to see the Your entire objective is to make sure that you escape keep your friends engaged and have fun